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just another question i was thinking of c# and xna a while ago. If i learn them by taking some time will it be helpful at c++ and directx for windows phone 8 or other platforms?

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Windows 8 and Windows Phone 8 Game Development is aimed at those with an existing

background in programming and knowledge of one of the two main .NET programming languages (C# or VB). No prior knowledge of programming for Windows 8 or Windows Phone 8, XNA, MonoGame or programming games in general is needed.

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